



Jaden Terrance

UX / eLearning Consultant · Creative Operations

With over a decade of experience across UX, eLearning, and creative systems, Jaden helps teams design human-centered experiences that scale. She is a UX and eLearning consultant who helps organizations turn complex ideas into clear, human-centered learning and design systems. She specializes in creating accessible UX, scalable eLearning, and creative frameworks that help teams communicate better, work smarter, and grow sustainably.

Website and Portfolio: jaden-t.github.io/consulting

Email: jaden_terrance@outlook.com

EDUCATION

Bachelors in Humanities, English
Brigham Young University, Provo, UT



CERTIFICATES & RECOGNITION

ELEARNING Instructional Design Certification
(ATD) Association for Talent Development

Agile Scrum Master Certification
Cape Project Management Inc.

Manager Essentials Certification
Leidos Management Essentials Program



SKILLS & EXPERIENCE

- eLearning Development
- Creative & Graphic Design
- Native English Fluency
- Project Management
- Agile Methodology & Communication
- Asset Creation & Knowledge Management



HOBBIES & INTERESTS



Game
Development



Cat Herding



Culture &
Folklore



RELEVANT WORK HISTORY

MICROSOFT – UX/Designer (Contract)
2025

Jaden supported Microsoft's learning innovation efforts by designing a CoPilot-aligned eLearning prototype using Articulate Storyline and Figma. She also delivered accessible, interactive content tailored to diverse learner needs, combining her knowledge of UX strategy with instructional design.

KEY PROJECT



Microsoft

Key Project: Executive-Facing Chat-Based Simulation

Microsoft needed a functional prototype to explore mobile-first, DEI-conscious learning delivery for executive review. Jaden created an interactive chat-based simulation in Articulate to demonstrate the concept in a dynamic, accessible format.

- Built an engaging mobile-style learning prototype using Articulate Storyline and custom JavaScript.
- Designed branching conversation paths with embedded media and user input fields.
- Delivered a polished, executive-ready experience presented to the Chief Diversity Officer.

PAYLOCITY – eLearning Developer (Contract)
2024 - 2025

At Paylocity, Jaden developed interactive external and internal training courses for Paylocity's HR, Sales, and Customer Service teams using Articulate Rise. She also meticulously edited, tagged and catalogued Paylocity's 700+ course library with a custom taxonomy system to support the company's 3-year backlog of course content.

KEY PROJECT



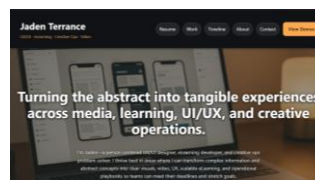
Paylocity eLearning Database Overhaul

Paylocity experienced a surge in eLearning content creation with no unified system for tracking or reuse. Jaden developed a comprehensive taxonomy and tagging hierarchy while reviewing over 700+ Rise courses, tagging and entering each one into the system she created. Her efforts reduced duplicated content, enabled content reuse, and improved searchability by keywords and topics—especially useful for annual and compliance-driven updates.

- Created additional course content in Articulate Rise for missing educational content
- Edited courses in Articulate Rise and reuploaded content to the LMS for annual compliance reviews
- Created a tagging system for mandatory content updates and reduced workload through reusing content.

Jaden Terrance

eLearning Developer | Creative Designer



[VIEW WEBSITE](#)



[VIEW INTERACTIVE PORTFOLIO](#)



RELEVANT WORK HISTORY (CONTINUED)

TIPPING POINT SOLUTIONS, INC – eLearning Developer (Contract) 2024 - 2025

At Tipping Point Solutions, Jaden developed interaction-intensive eLearning courses for the U.S. government using both Articulate Rise and a custom Adobe Captivate framework. Their work supported mission-critical training initiatives, requiring precision, cultural adaptability, and seamless integration into secure learning environments.

KEY PROJECT



Defense Language Institute Foreign Language Center eLearning Development

The DLIFLC required multilingual training for international teams delivered in a secure environment and with high interactivity. Jaden designed the courseware in a custom Adobe Captivate framework using code-driven interactions and strict compliance requirements.

- Programmed dynamic eLearning modules in HTML, CSS, and JavaScript.
- Delivered accessible, SCORM-compliant content in Chinese, Korean, and Spanish.
- Collaborated with SMEs to ensure cultural accuracy and engagement across languages.

LEIDOS – Senior Learning and Training Development Specialist 2019 - 2024

Jaden led the design and development of complex training programs for government clients, focusing on technical accuracy, visual clarity, and learner engagement. They served as lead developer on dozens of projects, ensuring design consistency across teams while mentoring others in instructional and technical design. Their work combined SCORM compliance, Articulate Storyline mastery, and UX innovation with process improvements that saved development time and enhanced training quality across the board.

KEY PROJECTS



Federal Aviation Administration – Courseware Design & Development

Legacy FAA training materials lacked interactivity, accessibility, and visual cohesion. Jaden led course redevelopment efforts, resulting in some of the highest-rated training received by FAA personnel.

- Rebuilt training in Articulate Rise & Storyline with custom GUI systems and interaction libraries.
- Authored 54+ reusable interactions and 22 custom templates to accelerate team output.
- Developed job aids and visual standards that supported 150+ developers and designers.



Leidos 508 Accessibility Training & Reference Materials

The Leidos learning and development team lacked consistent and easy-to-follow accessibility standards for eLearning content. Jaden addressed this by creating training documents and practical guides to ensure 508 compliance across development teams.

- Created internal handouts and walkthroughs for accessibility testing and formatting.
- Mentored team members on screen reader compatibility, navigation order, and color contrast.
- Standardized accessibility approaches within team templates and shared libraries.

RELIAS – eLearning Developer 2016 - 2019

At Relias, Jaden created immersive, gamified learning experiences for healthcare professionals and medical recertification. Their work integrated branching logic, simulations, and 360° virtual interactions into SCORM packages. They also assessed peer content, designed competency gap closure plans, and contributed to project management efforts that ensured content delivery stayed aligned with learner needs and organizational goals.

KEY PROJECTS



Immersive Training Design for Medical Certification & Hospice Care

Relias needed emotionally intelligent and medically precise training for clinical professionals in departments like obstetrics, emergency care, hospice, and wound management. Jaden developed interactive simulations and scenario-based learning in Articulate Rise & Storyline that reflected both the emotional gravity and procedural rigor of real-world care.

- Built 360° simulations and interactive decision paths for nurses, hospice caregivers, and PhD-level clinicians.
- Collaborated with medical SMEs to ensure accuracy for professional certification and continuing education.



508 Accessibility Guidelines for Medical eLearning Teams

With strict regulations and diverse learner needs, Relias required internal support for accessibility across clinical learning modules. Jaden designed tools and training to help developers meet Section 508 standards in sensitive and compliance-heavy content areas.

- Created and distributed checklists and quick-reference guides tailored for healthcare L&D teams.
- Trained developers on building accessible SCORM modules using Articulate Storyline.
- Integrated emotionally supportive and inclusive design practices for end-of-life care and trauma education.